

Nuclear diagnostics and Magnetic Resonance Imaging

Week 1; Lecture 3; Section 1: The gamma camera; introduction

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Section 1

Introduction

Overview

Exploit γ s produced in decay of radiotracer, so, detectors must:

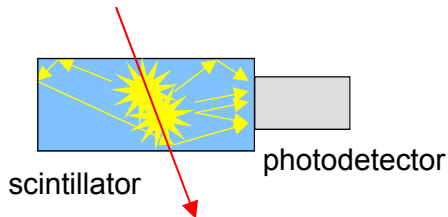
- Have good detection efficiency in range 80–300 keV
- Provide capability to measure γ energy:
 - To detect and reject γ that have undergone Compton scattering and so have lost pointing accuracy

“Gamma camera”:

- Technique based on light production in a large-area crystal of sodium iodide (NaI)
- Scintillation light, produced by exciting atoms by absorption of radiation
- Light detection typically using ‘photomultiplier tubes’ (PMTs)

Generating scintillation light

Scintillation light is generated by relaxation of atomic electrons excited by ionising radiation.

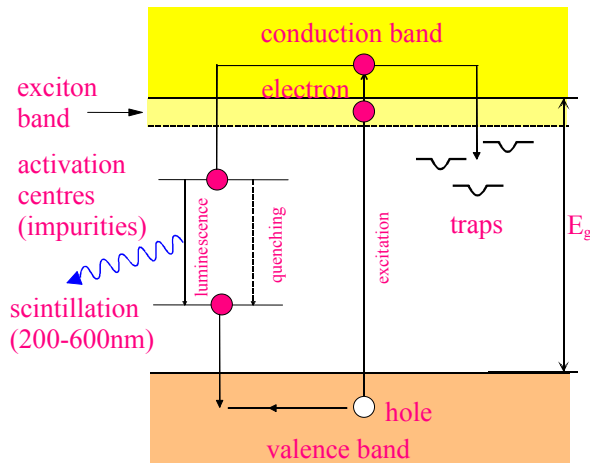


Properties of inorganic scintillators (e.g. NaI) include:

- Large range of Z and density; for medical application average and density Z of NaI and are favourable giving high probability that photon will be detected
- Large light yield; up to 40,000 photons per MeV
 - i.e. signal depends on energy of incident photon
- Single-decay times of from ns to μ s

See for example Ambrosio, CERN Academic Training, April 2005

Generating scintillation light

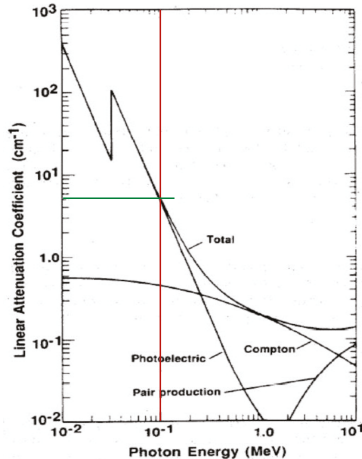


There can be more than one time constant:

- Fast recombination (ns– μ s) from activation centres
- Delayed recombination due to trapping (μ s–ms)
 - Traps arise due to dopants (wanted) and lattice imperfections (unwanted)

Crystal preparation determines properties of scintillation light

Photon absorption in crystals



Intensity, I , function of depth traversed, d :

$$I = I_0 \exp(-\mu d)$$

μ is the “Linear attenuation coefficient”

For NaI, at the energies we are interested in, penetration depth is a few mm

Detecting scintillation light

Photo-electric effect used to convert light into electronic signal that can be digitised

Detector requirements:

- High sensitivity; i.e. high “quantum efficiency”, QE:

$$\text{QE} = \frac{N_{\text{pe}}}{N_{\gamma}}$$

where N_{pe} is the number of photo-electrons generated by N_{γ} photons impinging on detector

- Low intrinsic noise
- Low gain fluctuations

See for example Gys, CERN Academic Training, April 2005

The photo-electric effect

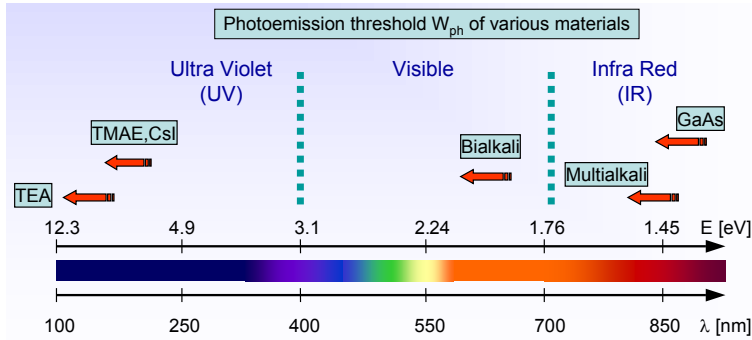
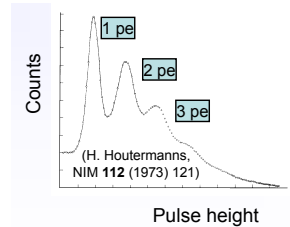
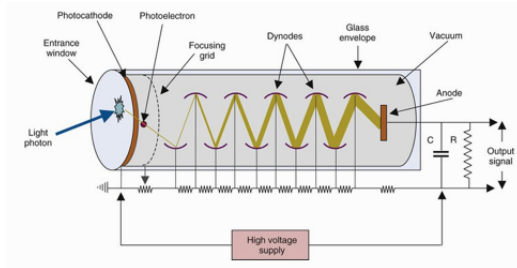


Photo-electric a 3-step process:

- Excite electrons in photocathode photon
- Excited electrons diffuse through material, losing some energy
- Electrons reaching surface with energy sufficient to escape may be detected

The photo-multiplier tube



- Photo-emission from photo-cathode
- Secondary emission from subsequent dynodes
- Dynode gain, $g_i = \frac{N_e^{\text{sec}}}{N_e^{\text{prim}}}$, usually between $g_i = 3$ and $g_i = 50$
- Total gain $\mathcal{G} = \prod_1^{N_{\text{dynode}}} g_i$

See for example Gys, CERN Academic Training, April 2005